

# DOCUMENTATION

## Hercules P32 DJ



- |                                |                            |                                 |
|--------------------------------|----------------------------|---------------------------------|
| <b>1</b> Shift                 | <b>13</b> Cue 5 (CM)       | <b>27</b> Resonance On/Off      |
| <b>2</b> Sync                  | Loop Length 2 (LM)         | <b>28</b> Adjust Flanger        |
| Master Sync (Shift)            | Bounce Loop 1/2 (BM)       | <b>29</b> Adjust Cutoff         |
| <b>3</b> Cue                   | Sample 5 (SM)              | <b>30</b> Adjust Resonance      |
| CuePlay (Shift)                | <b>14</b> Cue 6 (CM)       | <b>31</b> Adjust Cuto. + Reso.  |
| <b>4</b> Play                  | Loop Length (LM)           | <b>32</b> Adjust Loop Length    |
| <b>5</b> Cue Mode (CM)         | Bounce Loop 1 (BM)         | Loop On/Off (Tap)               |
| (Delete Cue with Shift!)       | Sample 6 (SM)              | Adjust Pitch (Shift)            |
| <b>6</b> Loop Mode (LM)        | <b>15</b> Cue 7 (CM)       | Pitchresetz (Tap+Shift)         |
| <b>7</b> Bounce Loop Mode (BM) | Loop Length (LM)           | <b>33</b> Load Song to Deck     |
| <b>8</b> Sample Mode (SM)      | Bounce Loop 2 (BM)         | <b>34</b> Navigate through List |
| <b>9</b> Cue 1 (CM)            | Sample 7 (SM)              | Open/Close Group (TAP)          |
| Loop On/Off (LM)               | <b>16</b> Cue 8 (CM)       | Adjust Master Volume            |
| Bounce Loop 1/32 (BM)          | Loop Length (LM)           | <b>35</b> Record On/Off         |
| Sample 1 (SM)                  | Bounce Loop 4 (BM)         | <b>36</b> High EQ               |
| <b>10</b> Cue 2 (CM)           | Sample 8 (SM)              | <b>37</b> Mid EQ                |
| Loop Length 1/4 (LM)           | <b>17</b> Loop Length (LM) | <b>38</b> Low EQ                |
| Bounce Loop 1/16 (BM)          | Bounce Loop 8 (BM)         | <b>39</b> Monitor Volume down   |
| Sample 2 (SM)                  | Sample 9 (SM)              | <b>40</b> Monitor Volume up     |
| <b>11</b> Cue 3 (CM)           | <b>18</b> Sample 10 (SM)   | <b>41</b> Monitor Deck On/Off   |
| Loop Length 1/2 (LM)           | <b>19</b> Sample 11 (SM)   | <b>42</b> Channel Fader         |
| Bounce Loop 1/8 (BM)           | <b>20</b> Sample 12 (SM)   | <b>43</b> Crossfader            |
| Sample 3 (SM)                  | <b>21</b> Sample 13 (SM)   | <b>44</b> Search through Track  |
| <b>12</b> Cue 4 (CM)           | <b>22</b> Sample 14 (SM)   |                                 |
| Loop Length 1 (LM)             | <b>23</b> Sample 15 (SM)   |                                 |
| Bounce Loop 1/4 (BM)           | <b>24</b> Sample 16 (SM)   |                                 |
| Sample 4 (SM)                  | <b>25</b> Flanger On/Off   |                                 |
|                                | <b>26</b> Cutoff On/Off    |                                 |