



DOCUMENTATION

ROLAND 707M



- 1 - Cue Mode 1 (CM1)
- 2 - Soundcolor FX Panel
- 3 - Sample Mode
- 4 - Play / Pause
- 5 - Cue
- 6 - Shift / switch
- 7 - Sync
- 8 - Loop Controls
(Increase/Decrease)
- 9 - Performance Pads
- 10 - Scratching/Pitchbending
- 11 - Pitch Fader
- 12 - 4 Beat Loop on/off
- 13 - Levelmeter Master (R/L)
- 14 - Headphone Level
- 15 - Booth Monitor
- 16 - Channel Gain Control
- 17 - Channel EQ control (HI)
- 18 - Channel EQ control (MID)
- 19 - Channel EQ control (LOW)
- 20 - HPF/LPF Dedicated channel
HP/LP Filter
- 21 - AUX inputs

- 22 - Cues Selected Channel for headphone
monitoring
- 23 - Browser library scroll - Push to select file
- 24 - Sampler Gain
- 25 - Channel Linefader
- 26 - Crossfader Scratching
- 27 - Back Toggles focus between Library and
Playlist (shift+back)
- 28 - Master Gain
- 29 - Headphone mix between Master/Cue
- 30 - Menu Control button
- 31 - PC A/B select
- 32 - Pitchbend + / - (Jogwheel)
- 33 - LINE / PC switch
- 34 - Mic 1 / Mic 2 section
- 35 - Pitch Reset (shift+sync)
- 36 - Internal Menu Control buttons
- 37 - Deck Select Button (L1/3 - R1/4)
- 38 - Pitch Range (+/-)
- 39 - BEAT FX CH Select control
- 40 - BEAT FX Level depth
- 41 - BEAT FX on/off button
- 42 - AutoDJ on/off
- 43 - Controller on/off